

Klausenberg loop snowshoe tour

SNOWSHOEING


An easy snowshoe tour for beginners and connoisseurs in untouched nature.

Starting point
Mühlenweg

location
Reit im Winkl

 **distance:**
6.1 kilometres

 **duration:**
02:00 hours

 **maximum altitude:**
893 meters

 **minimum altitude:**
678 meters

 **altitude difference:**
294 ascending

 **altitude difference:**
240 descending

From the starting point at the Benzeck car park, you follow the winter hiking trail in the direction of Blindau for about 1 km, past the Maria Hilf chapel in Old Blindau and on to the children's playground.

Now the snowshoe trail begins to climb slightly towards Klausenberg. After the first alpine pasture on the Klausenberg, the path follows on the right with a steep incline to the Demelalm.

The descent leads over open terrain and finally into a dense (steep) forest, past the high moor. From here a short climb to the starting point.

Attention: If there is heavy snowfall, this tour can be very strenuous, especially if you create the first track! If necessary, you should then turn back.

Arrival by car

Coming from Munich or Salzburg on the Munich - Salzburg motorway (A8 to Grabenstätt exit no. 109), continue towards Marquartstein and on the well-developed German Alpine Road (B305) to Reit im Winkl.

Coming from Munich or Innsbruck on the Rosenheim - Innsbruck motorway (A93) to Oberaudorf (exit 59). On to Walchsee, Kössen and Reit im Winkl. Drive from the village in the direction of Ruhpolding. After approx. 1 km turn in the direction of Blindau and after the bridge turn right in the direction of the Benzeck lifts.

Parking: Benzeck lifts

Arrival by public transport

Connections to Reit im Winkl from Prien am Chiemsee train station (best bus connection !!). With the RVO bus, line 9506. Stop directly at the tourist information office. Connections to Reit im Winkl from Ruhpolding train station with the RVO line 9506.

From the Tourist Info take the local bus to Blindau, free of charge with the Reit im Winkl inklusiv Card!

